



OWNER'S MANUAL

BaseHit® Real Baseball Pitching Machine

www.HeaterSports.com

Model No. BH199

Serial No. _____

Write the serial number in the space above for reference.

ACTIVATE YOUR WARRANTY

To register your product and activate your warranty, call 1-800-492-9334

CUSTOMER CARE

For customer service inquiries, please call our toll free line at 1-800-492-9334.

CAUTION

Read all precautions and instructions in this manual before using this product. Keep this manual for future reference.

Instructions Date: 01/2021
Version: 00001



DO NOT RETURN TO STORE, CALL 1-800-492-9334

Read Before Operating!

IMPORTANT

Never use or leave the machine in rain/moisture. Doing so can ruin the machine & void its warranty.

The BaseHit pitching machine throws real regulation balls; however, the accuracy of the BaseHit depends on the quality, hardness and type of balls you use in this machine!

Heater Sports recommends using heater pitching machine balls in the BaseHit machine. These balls have been precisely crafted to provide you with hours of accurate, trouble free batting and fielding practice. Other brand of balls have not been tested in the basehit and cannot be validated as sufficient and safe.

Heater Pitching Machine Balls

Heater pitching machine balls are recommended for use with the BaseHit machine. These balls are incredibly accurate, long lasting, and produce the fastest ball speed.

Regulation leather balls:

The BaseHit pitching machine works well with real leather balls; however, accuracy will vary more than with pitching machine balls because the seams on leather balls cause the machine to pinch the ball differently on each pitch. Be sure and use real leather balls, not simulated leather balls. Batters should be aware at all times.

Known problems with simulated (synthetic) leather covered balls . . .

Simulated (synthetic) leather balls:

Simulated leather balls are inexpensive seamed balls that don't work well in the BaseHit machine. During operation, portions of the simulated leather cover comes off the ball and attaches to the wheels of the BaseHit. Also, during operation, consumers have reported seeing small puffs of smoke coming out of the BaseHit. These puffs are not smoke, but actual pieces of the simulated leather ball being turned into small dust particles as they pitch out of the BaseHit pitching machine.

If balls get wet, they will not pitch properly until they dry.

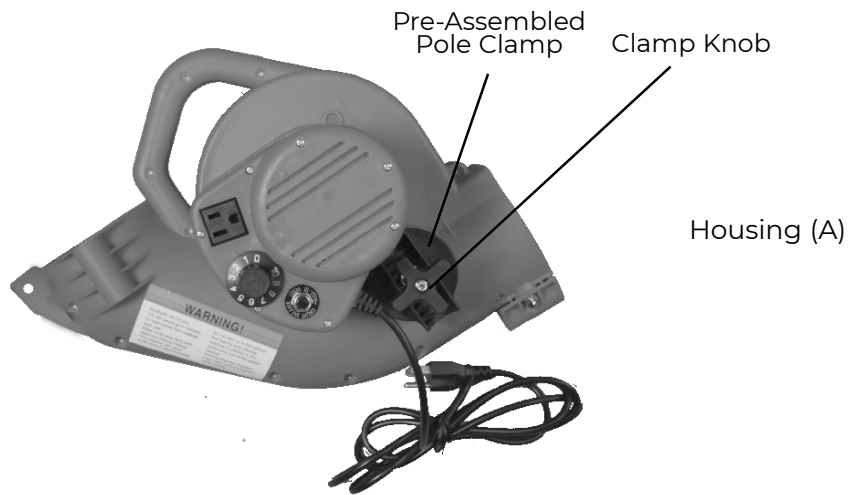
Known facts about different balls:

The speed and accuracy of each pitch is dependent on the hardness, roundness, and type of each ball used.

For example: if you have 12 balls and four are softer than the others (these balls will throw lower than the other balls), if four are harder than the others (these balls will throw higher than the other balls), and if four are not round (these balls will throw inside and outside). This could leave the user with the impression that the BaseHit pitching machine is inaccurate which is not correct.

PARTS

**Replacement Parts Available by Calling Heater Sports*



Tripod
(B)



Top Front Leg
(C)



Top Back Leg
(D) 2x



Bottom Leg
(E) 3x



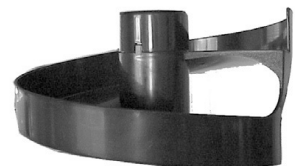
Ground Stakes
(F) 2x



Ball Feeder Port Assembly
(G)



Bottom Ball Feeder Spiral
(H)

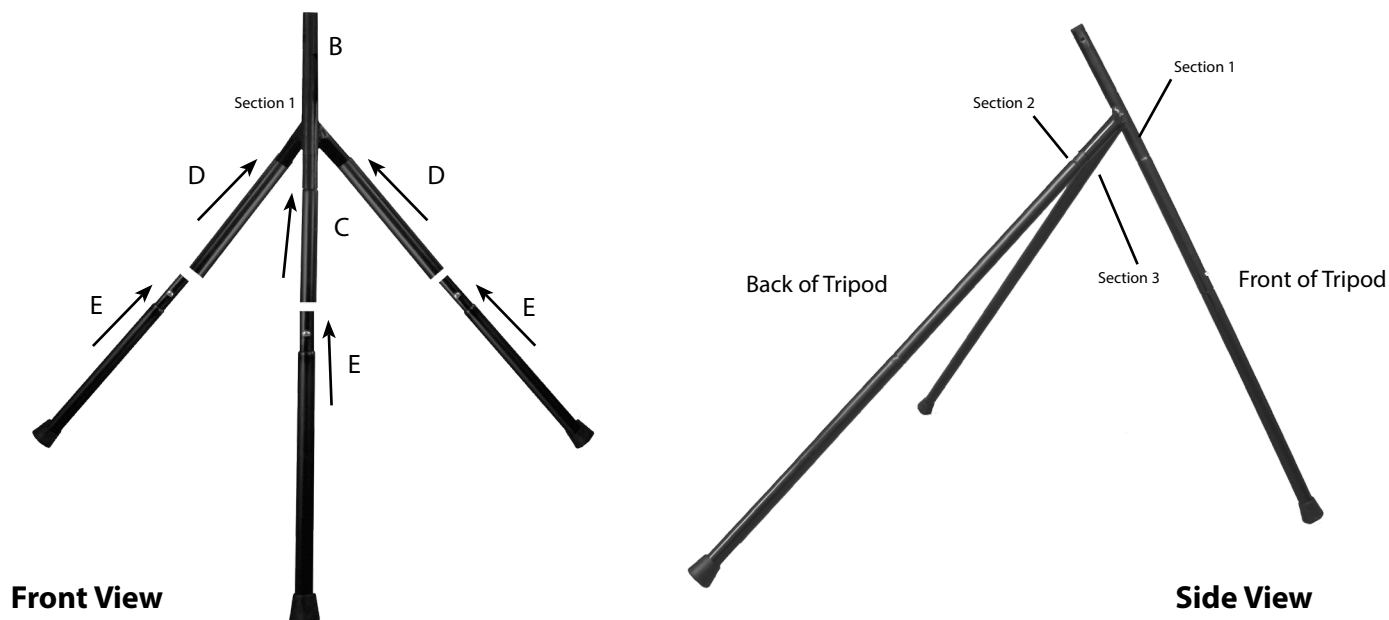


Top Ball Feeder Spiral
(I)

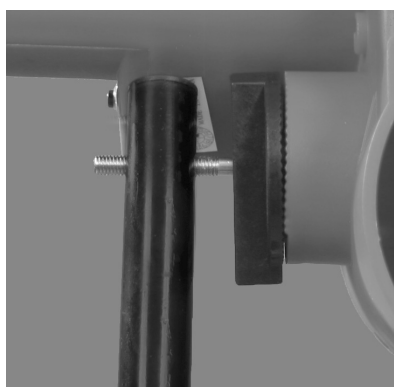
TRIPOD ASSEMBLY

Insert Top Back Legs (D) in to Sections 2 & 3 of Tripod (B), making sure the push pins lock in place.

Then insert Top Front Leg (C) in to Section 1 of Tripod (B), also making sure push pins lock in place. Be sure the shortest Top Leg is in the front Tripod slot. Then, insert Bottom Leg Assemblies (E) in to the Top Leg Sections.

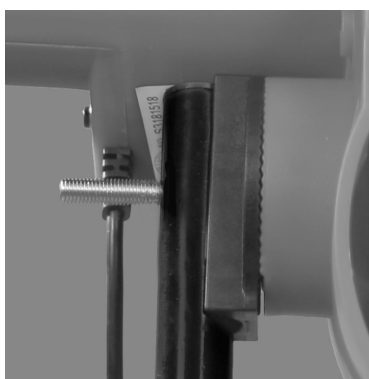


HOUSING ASSEMBLY



1:
Position Tripod so Section 1 is facing you.

Next, insert the Long Bolt attached to machine through the right side of the Tripod and out the other side.

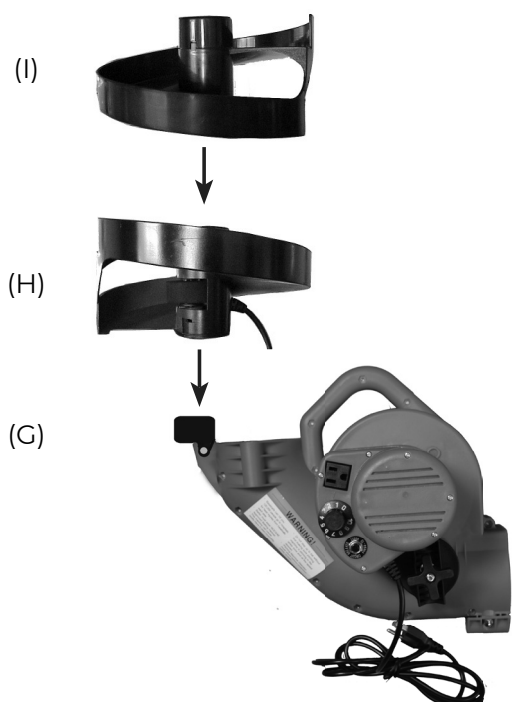


2:
Slide the Machine Housing (A) close to the Tripod, making sure the Tripod fits inside the Pre-Assembled Housing Clamp.



3:
Slide Flat Washer (1st) and Lock Washer (2nd) on to the Long Bolt, then tighten the Knob on to Long Bolt until machine is placed in the desired pitching position.

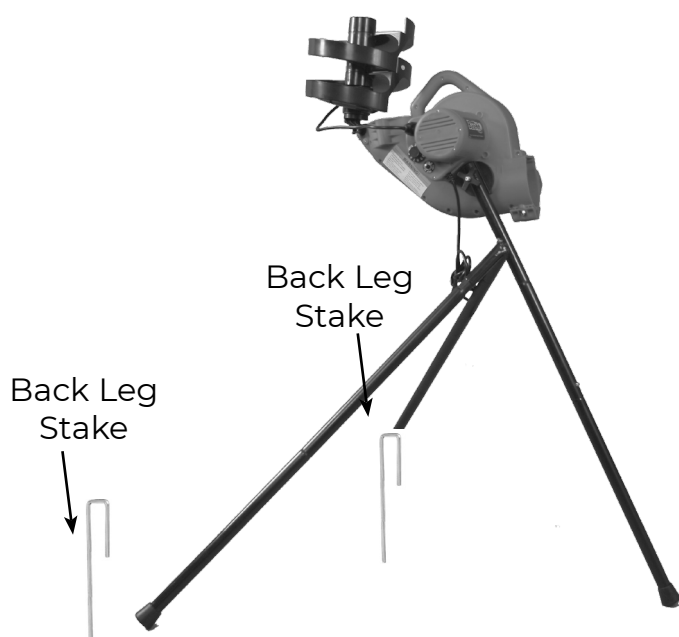
BALL FEEDER ASSEMBLY



Slide Bottom Spiral Ball Feeder (H) on to Feeder Port (G) attached to Housing (A). Then, slide Top Spiral (I) on top of Bottom Spiral (H).

Plug in Spiral Ball Feeder Cord in to Ball Feeder Outlet located on the side of Housing (A).

STAKE ASSEMBLY



WARNING: USE BACK LEG STAKES

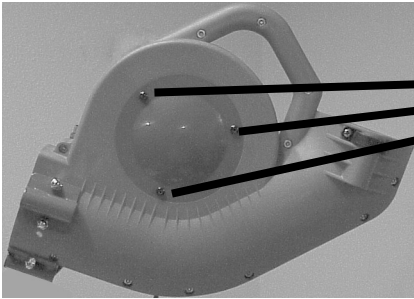
BaseHit Movement: The BaseHit may re-coil when a ball is pitched. This may cause the BaseHit to move slightly and hit a batter.

To stabilize the BaseHit, simply slide the hook of one Back Leg Stake (2X enclosed) over each of the two back legs of the BaseHit and pound each stake into the ground. This will stabilize the movement of the Pitching Machine and eliminate re-coil movement.

PRE-OPERATION

Ensure The Hub & Tire Black Lines Align & Check Air Pressure In Pitching Machine Tires.

WARNING: MAKE SURE MACHINE IS UNPLUGGED AND THE TIRES ARE NOT SPINNING DURING THESE OPERATIONS!

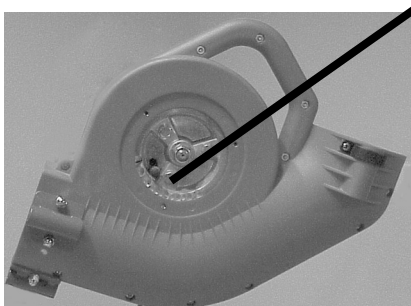


Pre-Operation #1

Locate Allen Wrench (provided in package) and unscrew (3) three wheel cover screws.

****Important:**

Periodically inspect the tire to make sure it's not worn out or punctured. Serious damage could result if operated in this condition.



Pre-Operation #2

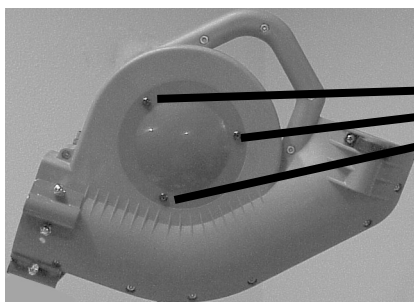
You'll see both the Tire & Hub have a BLACK magic marker line drawn on them. These two lines should connect, as if they are one line. This ensures the machine's tire is in balance and will perform correctly. If the two lines are not touching, let all your air pressure out of the tire and rotate the tire on the hub until they do touch exactly.

Next, locate a tire pressure gauge (not provided) and check tire pressure. Tire pressure should be between 40 - 50 lbs. If tire pressure reads low, use an air pump to inflate the tire. If tire pressure reads high, decrease the air pressure by pushing down the air stem bubble located in the middle of the air stem.



****Important:**

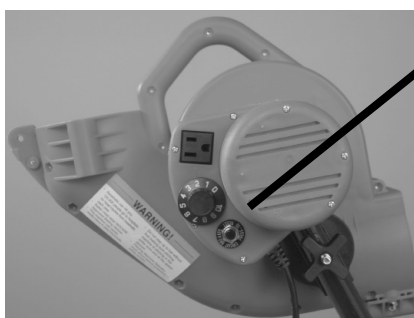
If tire isn't balanced, it will vibrate and sound loud.



Pre-Operation #3

Locate Allen Wrench (provided in package) and secure Wheel Covers back on machine by tightening (3) three Wheel Cover Screws.

Warning - Serious Bodily Injury: Never operate the BaseHit Pitching Machine until Wheel Covers are secured on the machine with the (3) three Wheel Cover Screws.



Fuse Re-Set Button

The BaseHit Pitching Machine has a fuse reset button which is designed to protect the electronic circuit in the machine. If the machine will not turn on, check this button to make sure it is not popped out. If it is popped out, press it back in to reset the fuse circuit breaker. This should allow the BaseHit to operate safely again.

OPERATION

CAUTION!

USE HEATER PITCHING MACHINE BALLS FOR THE MOST ACCURATE PITCH POSSIBLE. PITCHING MACHINES THAT USE A WHEEL TO THROW BALLS WILL NOT THROW REAL BALLS AS ACCURATE BECAUSE OF THE SEAMS ON THE BALL.

IMPORTANT: THIS PRODUCT IS TO BE USED BY ADULTS ONLY. MAKE SURE MACHINE IS TURNED OFF BEFORE ASSEMBLY! KEEP HANDS AND ALL BODY PARTS AWAY FROM BALL EXIT! SERIOUS HAND AND BODILY INJURY MAY RESULT IF USED INCORRECTLY!

- Step 1: Place balls into ball feeder. (Make sure the pitching machine is not plugged in.)
- Step 2: Ensure pitching machine variable speed control knobs both show "0".
- Step 3: Plug pitching machine into 3 prong power outlet (Make sure pitching machine wheel is not spinning.)
- Step 4: Aim pitching machine at desired target and make sure every person and everything is clear of pitching machine ball path.
- Step 5: Turn variable speed control knob on to desired speed setting.
- Step 6: Make sure ball is pitching in desired zone before allowing a batter to step up to hit.
- Step 7: Adjust pitch height by loosening the Pitch Height Adjustment Knob and rotating the Housing to desired location. Re-tighten when done.
- Step 8: Once balls are done pitching, turn both machine & ball feeder off before collecting balls to ensure no bodily injury occurs.



WARNINGS

USE REAL BASEBALLS IN THIS MACHINE AT YOUR OWN RISK!

IT IS RECOMMENDED THAT YOU ONLY USE DIMPLED PITCHING MACHINE BASEBALLS TO PITCH TO BATTERS. PITCHING MACHINES THAT USE A WHEEL TO THROW BASEBALLS WILL THROW REAL BASEBALLS INACCURATELY BECAUSE OF THE SEAMS ON THE BALL AND MAY HIT A BATTER AND CAUSE PHYSICAL INJURY!

IMPORTANT: THIS PRODUCT IS TO BE USED BY ADULTS ONLY. MAKE SURE MACHINE IS TURNED OFF BEFORE ASSEMBLY!

KEEP HANDS AND ALL BODY PARTS AWAY FROM BALL EXIT! SERIOUS HAND AND BODILY INJURY MAY RESULT IF USED INCORRECTLY!

MAKE SURE EVERY PERSON AND EVERYTHING IS CLEAR OF PITCHING MACHINE BALL PATH!

TURN PITCHING MACHINE VARIABLE SPEED CONTROL KNOB OFF (COUNTER CLOCKWISE UNTIL IT CLICKS) TO THE "0" POSITION WHILE REFILLING THE BALL FEEDER OR RETRIEVING BALLS!

MAKE SURE MACHINE IS PITCHING AT DESIRED TARGET BEFORE ALLOWING BATTER TO START BATTING!

POWER CORDS OVER 20 FT. CAN CAUSE MACHINE TO LOSE ENERGY & NOT OPERATE PROPERLY!

WARNING!

- Do not put hands or fingers in pitching machine.
- Make sure all persons are clear of the ball path and away from pitching machine before pitching any ball.
- Make sure you pitch only one ball at a time.
- Make sure all balls are out of machine before turning the pitching machine on.
- Do not stand in front of pitching machine.
- Do not operate in moisture.
- This machine can cause serious bodily injury if used incorrectly.
- For adult operation only.
- Batter must wear NOCSAE Approved Batting Helmet.

WARNING!

- Only use dimpled pitching machine balls to pitch to batters. Pitching machines that use a wheel to throw balls will throw real balls inaccurately because of the seams on the ball and may hit a batter and cause physical injury.
- Always have legs set on the ground before pitching to a batter or the BaseHit Pitching Machine may move and hit the batter causing serious physical injury.
- Make sure you pitch only one ball at a time.
- Pitching Machine Operator must stand behind protective safety screen.

BASEHIT SPEED CONTROL DIAL SPEEDS

Knob Setting = 10, Est. Speed = 45 MPH • Knob Setting = 5, Est. Speed = 26 MPH
Knob Setting = 9, Est. Speed = 42 MPH • Knob Setting = 4, Est. Speed = 22 MPH
Knob Setting = 8, Est. Speed = 38 MPH • Knob Setting = 3, Est. Speed = 18 MPH
Knob Setting = 7, Est. Speed = 34 MPH • Knob Setting = 2, Est. Speed = 14 MPH
Knob Setting = 6, Est. Speed = 30 MPH • Knob Setting = 0, Est. Speed = 0 MPH